

School Games Mark 2022/23 Summary



School Games Mark Awards

In 2022/23, there were a total of **8,710** SGM awards



1,474 (17%) Platinum

967 from 2021-22



5,137 (59%) Gold

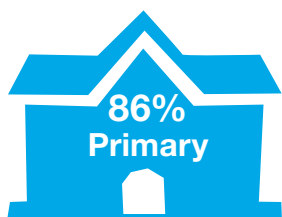


1,064 (12%) Silver



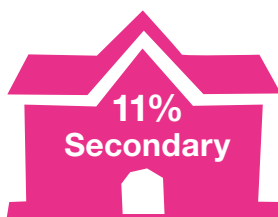
1,033 (12%) Bronze

Applicants School Characteristics



86%
Primary

86% of schools who received a SGM award are primary schools



11%
Secondary

11% are secondary schools



2%
Special

2% are special schools



27
Alternative

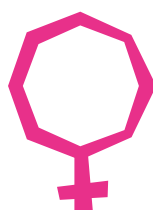
27 schools are alternative provision settings, including 8 Pupil Referral Units

Top 5 Young People Cohorts Targeted



59%

Pupil Premium



58%

Girls



53%

SEND
Communication or social relationships disability



48%

Behavioural Challenges



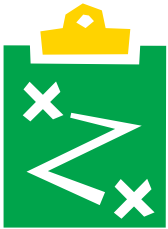
45%

SEND
Mental health or emotional disability

Impact against the 5 School Games Outcomes

60 Active Minutes

The 3 most common ways to implement 60 active minutes were:



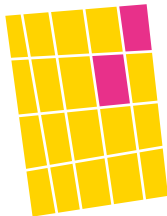
97%

Clearly planned approach



86%

Through the subject leader



70%

Through mapping the timetable

97% of schools have a clearly planned approach to 60 active minutes comparable to 97% of Special/Alternative Provision settings and the 20 active minutes agenda. 91% of schools are delivering 30 active minutes for 30% of their school population, timetabling and monitoring through things like registers were key here.

Targeting Competition with Intent

75% intra-school competitions have a clear intent

91% of schools host at least 75% of their intra-school competitions with clearly defined intentions.

The most popular intra competitions are football, athletics and cricket.



The most popular inter competitions are football, athletics and netball.



Personal Development and Leadership

Understanding Young People's Views on Sport and Physical Activity, this is achieved by:



73%

Questionnaires



73%

Young Leaders



69%

School Council



69%

Class Discussions



62%

Pupil focus groups

92% of schools have a formal structure to engage your young people through Sports Leaders, School Games Crews or Committees.

Engaging Key Stakeholders

97% of schools communicate their School Games competition logistics to parents with the top 5 methods being:



87%

Newsletters



72%

Letters



64%

Website



50%

Notice boards



50%

Text messages

Transition and Secondary Focus

83%

of schools have identified young people that would benefit most from some transition support and have an offer that focuses specifically on them as developed with their SGO.